

```
#include "primitives.h"

AllocError (string)
    char *string;
    {
        fputs ("memory allocation error in ", stderr);
        fputs (string, stderr);
        fputs ("\n", stderr);
        bomb (ALLOC_ERROR);
    }

IOError (string)
    char *string;
    {
        fputs ("input/output error in ", stderr);
        fputs (string, stderr);
        fputs ("\n", stderr);
        bomb (IO_ERROR);
    }
```