

.title
picture name file format

.synonym
picture files

.description
Describes the format of the .quote .pn0 file.

.contents

For each picture, the picture file should include:

.nl
.nl
target name (new line)
.nl
target class (new line)
.nl
body (any number of non-blank lines)

.para
A picture file can contain several picture descriptions in the above format, separated from each other by blank lines.

.para
The class name determines what type of object the picture is (eg. A bitmap, a PostScript file, etc...). It also tells what information is available in the body and how to read it.

.para
The picture name can be any ascii string, enclosed in double quotes. It can include blanks or any punctuation (to include double quotes in a name, use two double quotes for each one). The name should be on one line. Remember, it is the name that is used in the storyboard.

.para
The body contains all the information necessary to handle the picture, or a pointer to the file where the information is.

.para
The .quote .pn0 file can be anywhere under the root directory of the database. The author can for example choose to put it "near" the associated storyboard, or in a special directory where all the .quote .pn0 files are stored. It is the role of the master-index builder to find them...

.page
Today the possible classes are:
.nl

 .~ Stamp~ .sp
 .~ Picture~ .sp
 .~ UnitPicture~ .sp
 .~ ScaledRaster~ .sp
 .~ Raster~ .sp

.para

See for example : `spacetal/main.image.pn0` or `fosexplo/fos.pn0`