

.title

MenuTarget Class

.synonyms

MenuTarget

.definition

A description and an example of the MenuTarget class.

.contents

.para

A MenuTarget is a target that pops up a menu when you click it with the right mouse button.

.para

Today all the information is in a PostScript form but we will later develop additional classes easier to author.

.para

Turn the page to see an example of how to use a MenuTarget!

.page

.save-margins

.bottom-margin -999

.font Times-Roman 18

Target file tree-menu.tn0: .nl

.rect 20 140

.target file-view-scroller

tree-menu.tn0

.rect 500 140

.target file-view

tree-menu.tn0

.nl

Target file days-menu.tn0: .nl

.rect 20 140

.target file-view-scroller

days-menu.tn0

.rect 500 140

.target file-view

days-menu.tn0

.nl

.font Times-Roman 18

In storyboard file example.st0: .nl

.font Screen 14

.spaces 8 .quote .font Helvetica-Bold 24 .nl

.spaces 8 Tree .quote .target tree-menu .nl

.spaces 21 nowhere .nl

.spaces 8 .quote .picture earth .nl

.spaces 8 .quote .target days-menu .nl

.spaces 16 nowhere .nl

.nl

.font Times-Roman 18

Click the right mouse button on these menu buttons: .nl

.font Helvetica-Bold 24

Tree .target tree-menu

nowhere

.picture earth

.target days-menu

nowhere

.restore-margins